

# Next Level Spring Boot Tooling

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# Let's talk about Spring Boot

# How can the IDE help you to boost your productivity?

# Demo Time

# Recap

# We've seen...

- wizards for creating new boot projects
- managing dependencies/starters for boot projects
- code templates
- advanced edit support for property and YAML files
- boot dashboard as your microservice dev center
- seamless cloud foundry integration
- improvements to debugging (locally, remotely)
- shortening turn-around cycles while working with Cloud Foundry
- and many small tricks along the way...

# Outlook



# STS 3.9.x

- STS 3.9.0 (based on Eclipse Oxygen.0) -> July 2017
- STS 3.9.1 (based on Eclipse Oxygen.1) -> Oct 2017
- STS 3.9.2 (based on Eclipse Oxygen.2) -> Jan 2018
  
- focus on
  - bug fixing
  - stability
  - adopt new Eclipse Oxygen releases

# STS 4

- First version to be previewed at SpringOne Platform 2017 (Dec 2017)
- Internals:
  - major overhaul of the internals of STS
  - modern tooling architecture inside
  - re-write of huge parts (using state-of-the-art tech)
- User facing:
  - a lot more reliable and flexible
  - better performance
  - more advanced features coming
  - support for various editors / IDEs


# Thanks!!!

Download STS from:  
<https://spring.io/tools>

Ask questions on Stack Overflow:  
<http://stackoverflow.com/questions/tagged/spring-tool-suite>

Report issues:  
<https://github.com/spring-projects/spring-ide>

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