

JavaForge.com the first Subversion backed Open Source Development platform

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Agenda

- JavaForge.com, what is it and how it happened
- A JavaForge (local) live demo
- Questions and Answers



JavaForge.com Story

- In 2005, Javalobby.com a free Java community forum was looking for collaborative software development (CSD) portal for their community.
- JavaForge committers were looking for find alternatives against Sourceforge.net and CollabNet's Tigris.org
- They used Gforge, a PHP based system but were not satisfied
- Selected CodeBeamer, a Java based commercial CSD platform which mainly fulfilled their needs



What happens in the Open Source Communities?

- Open Source project resulted well known operating systems, servers, databases
- Global development teams are working together around the world
- Developers with Passion = Good Results

Trends

- Growing Open Source communities
- Growing interest from corporate IT shops and VCs



JavaForge.com Requirements for CSD portal (1)

- Must be efficient over the Internet
- Give transparency, achievability for developers
- Easy to maintain
- Scaleable for large community
- Anonymous user access
- Community building capability
- Shareable Document storage
- 100% free for Open Source Developers
- Java based
- SSO with the Javalobby portals
- API



JavaForge.com Requirements (2)

Communication

- Mailing lists, Forums
- Wiki, Bogs, RSS (mailing lists, forums replacements)

Commonly used Version Control Systems

- CVS, Subversion, the CVS replacement

Build

- ANT, Cruise Control, part of Maven

Issue tracking

- Bugzilla, simple part of Jira



JavaForge.com goes online

In a short iteration JavaForge found that for CodeBeamer is generally a good fit, but

- good community building functionality
- Anonymous User Access
- Developer stuffing
- community building

is a must. We added these features to the CodeBeamer product

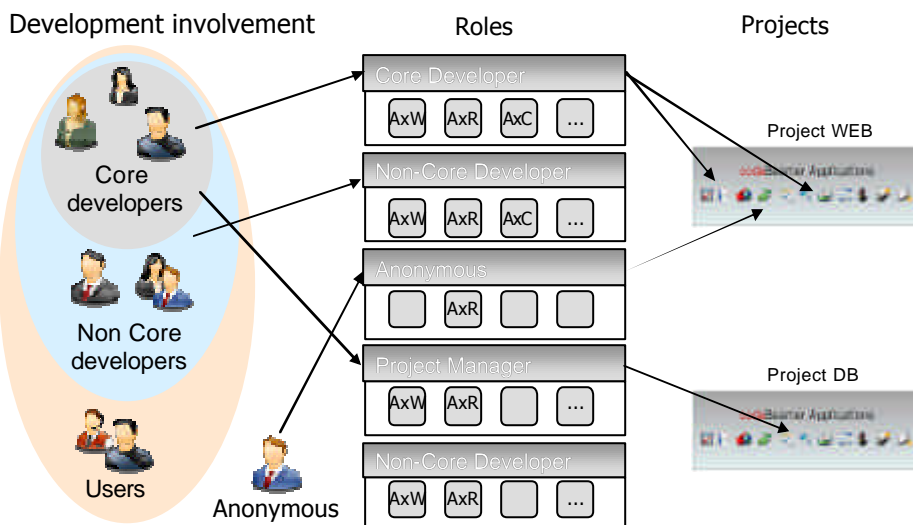
In 2006 JavaForge.com went online as the first

- Subversion backed
- feature rich
- free

collaborative software development portal providing equivalent or better functionality than other CSD platforms.



Tiered development involvement, cross-team collaboration



Team Role - Core-Developer



Core-Developer

Core-Developer

- Project Lead
- Coordinator for the incoming contributions
- Delegates tasks
- Control quality and releases



Distributed Team Roles - Non-Core Developer



Non-Core
Developer Team

Non-Core Developer

- Comitting Code
- Reviews, enforcing peer code review
- Testing, maintaining modularity



Distributed Team Roles - Users

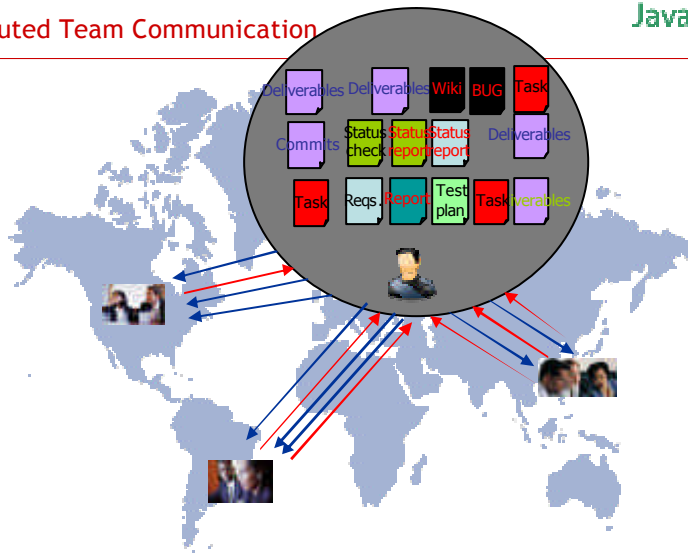


Users

Users

- Beta Tester
- Localization
- etc

Distributed Team Communication



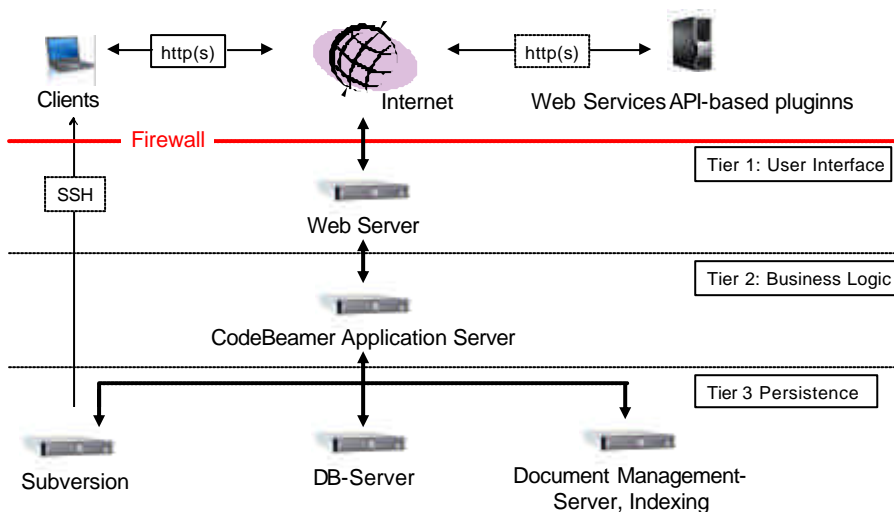
JavaForge.com from the User Perspective

A platform of integrated applications including:

- Issue tracking for Bugs, Task, CRQ
- Document Management
- Wiki Spaces
- SCM integration
- QA metrics
- Build support
- Anonymous User Access
- Discussion Forum, Email integration
- Dashboard
- Search and Indexing



JavaForge.com Architectural Overview



Community contributions

- Eclipse plugin
- Mylar plugin
- Netbeans plugin is on the way with full ALM featureset

Conclusion

- 7000 developers, 800 project
- API is key to involve contributors for plugins, extensions
- Some corporate IT makes their code open source to get community support around their code
- Based on the Javaforge experience a new CSD portal went online in May 2007 for Chinese developers

Open Issues

- Support - Before you start such Open Source portal you must allocate sufficient support resources for the community
- HW and backup
- Build - high CPU and RAM usage, must be done remotely
- Spam - take care on spammers otherwise search engines ...
- Security - regular attacks from China

Next Future

- AJAX GUI
- Better Support
- Wiki, Wiki, ...

Live Demonstration



Questions and Answers

