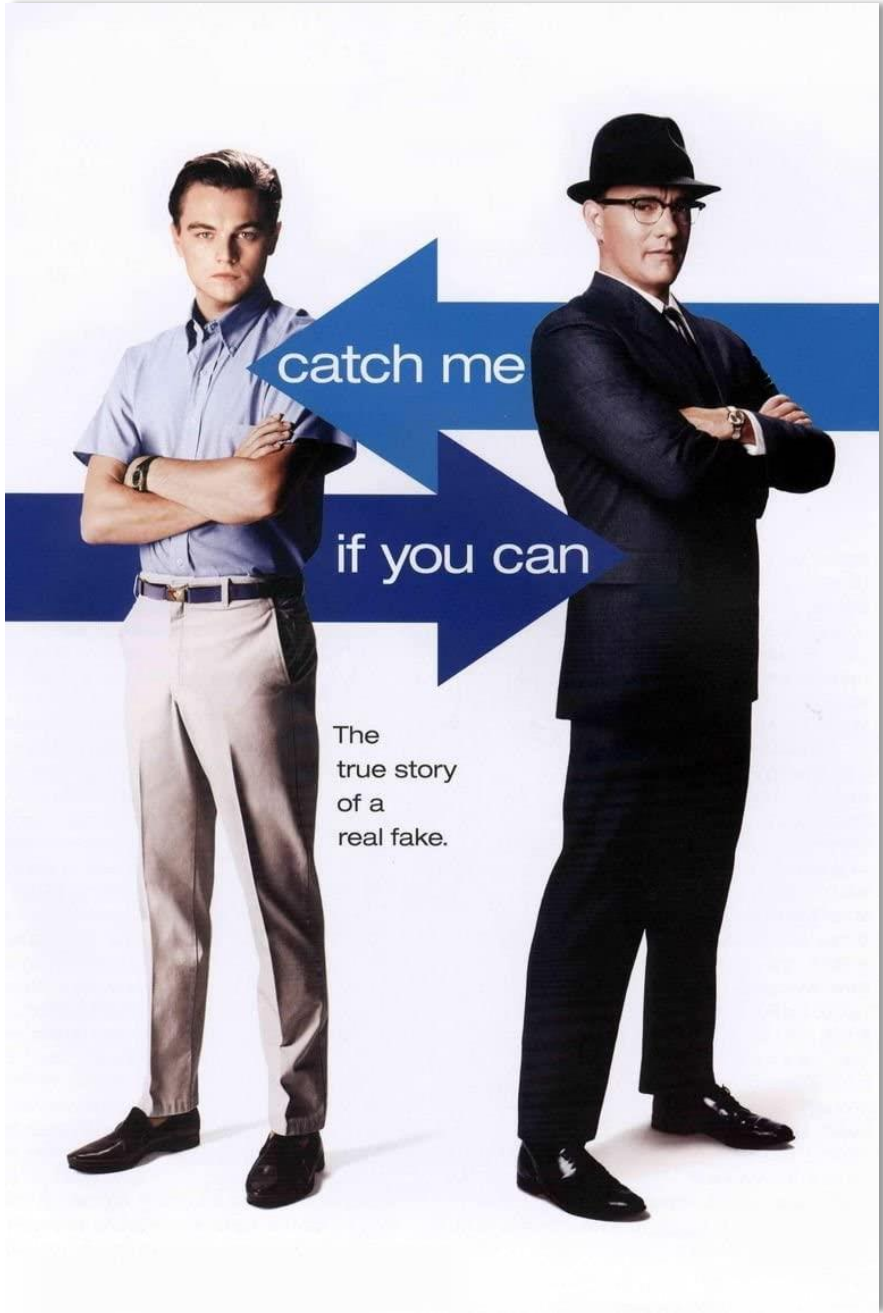




# JUnit Tests? Exzellent!

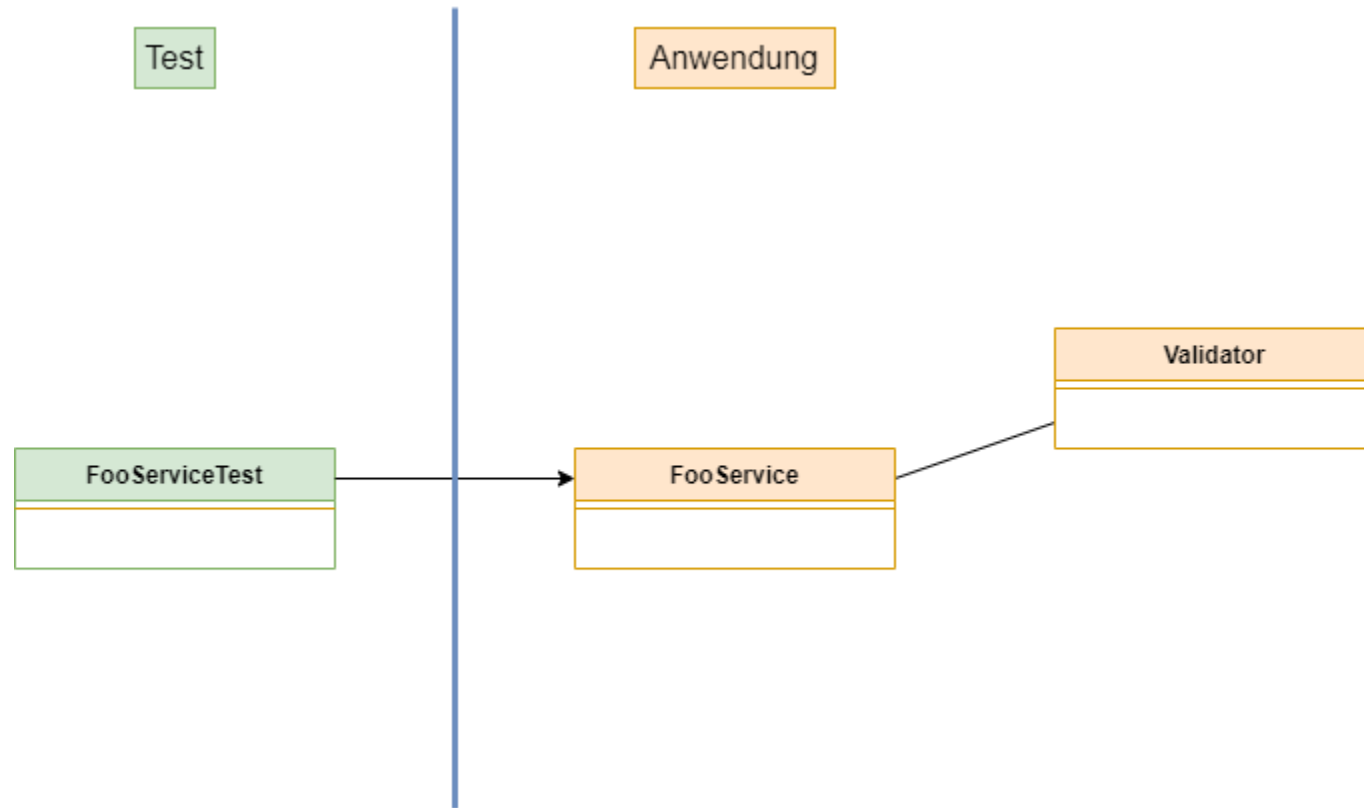
## Die Eigenschaften guter Tests

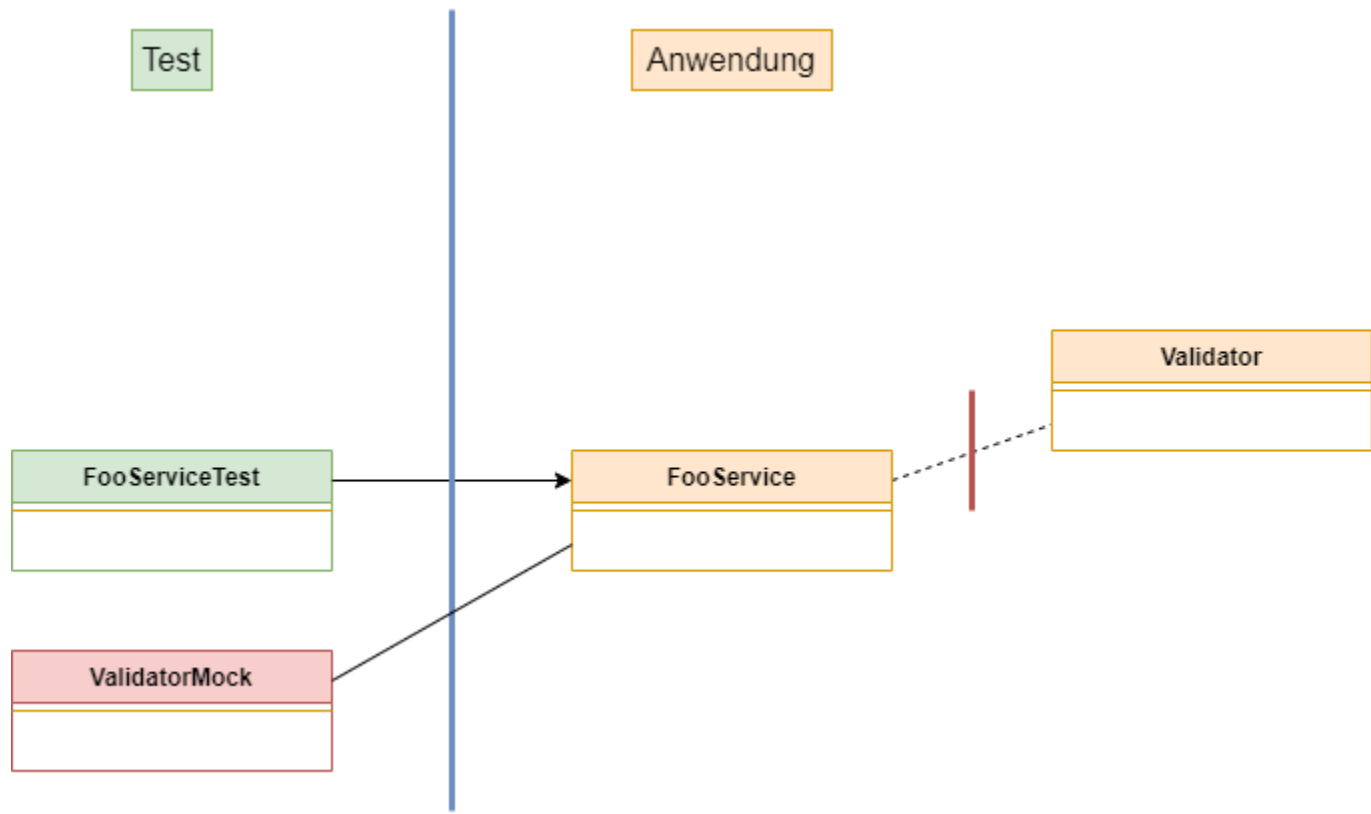


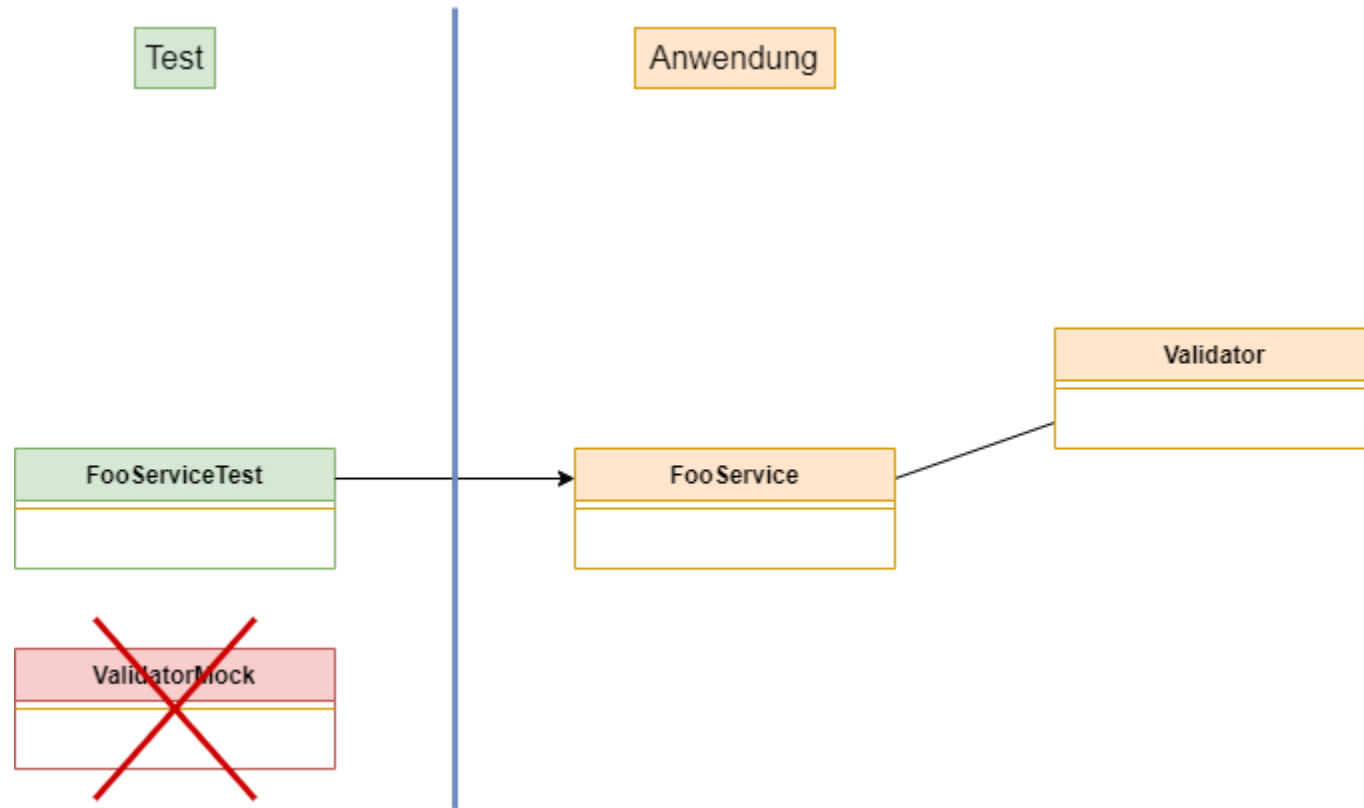
catch me

if you can

The true story of a real fake.







Gute Tests sind SINNVOLL

→ keine Anwendungslogik mocken

# Gute Tests sind SINNVOLL

- keine Anwendungslogik mocken
- nur für Coverage?

# Gute Tests sind SINNVOLL

- keine Anwendungslogik mocken
- „Risk Coverage“



# Gute Tests sind SINNVOLL

- keine Anwendungslogik mocken
- „Risk Coverage“
- getter u. setter?

# Gute Tests sind SINNVOLL

- keine Anwendungslogik mocken
- „Risk Coverage“
- getter u. setter?
- deaktivierte Tests?

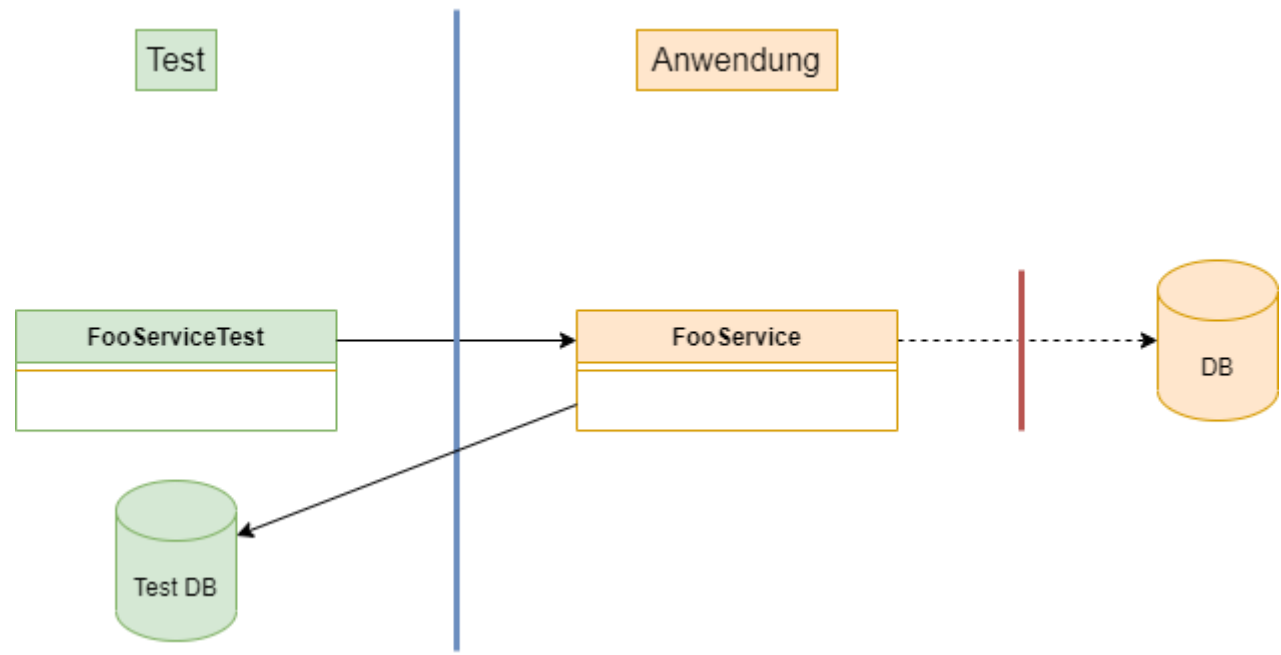


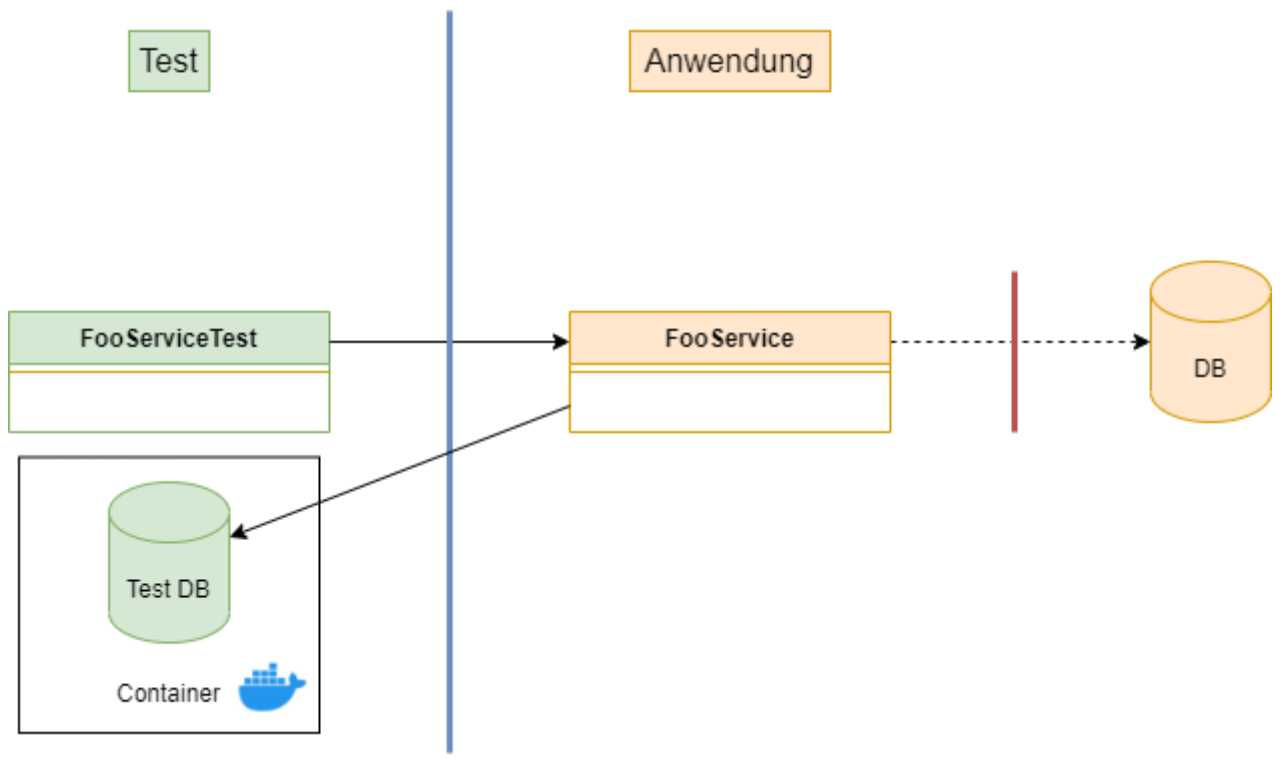
			1	2	3	4	5
6	7	8	9	10	11	12	
13	14	15	16	17	18	19	
20	21	22 ✓	23	24	25	26	
27	28	29	30	31			

Gute Tests sind ZUVERLÄSSIG

= unabhängig von

→ Zeit





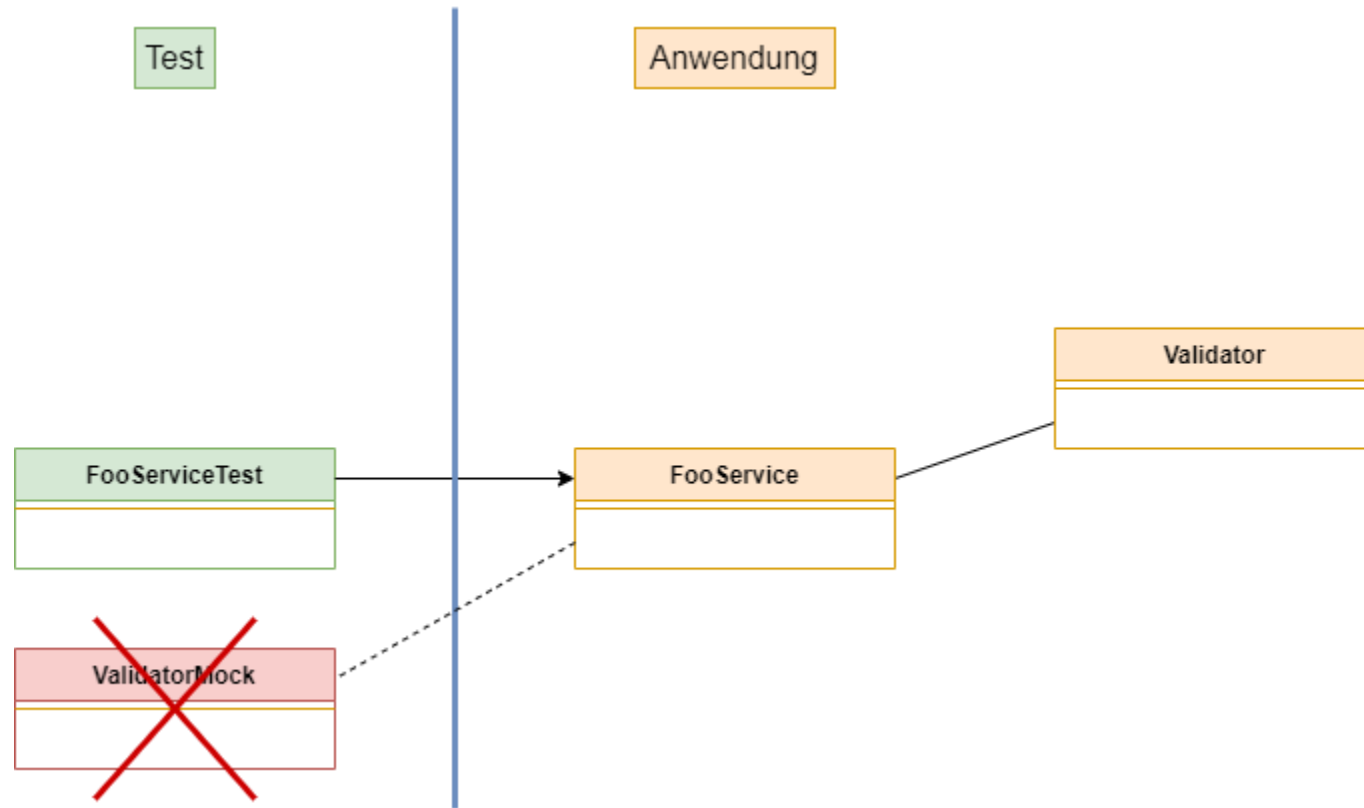
# Gute Tests sind ZUVERLÄSSIG

= unabhängig von

→ Zeit

→ anderen Tests (kein „shared state“)

→ Abhängigkeiten des SUT?







TestComplete.

What Is Unit Testing?

*„A unit test is a way of testing a unit - the smallest piece of code that can be logically isolated in a system. [...]“*

**VERGESSEN DU MUSST**



**WAS FRÜHER DU GELERNT**



*„Für Kent Beck ist [ein Unit Test] ein Test der  
»isoliert von anderen Tests« läuft.*

*Die Einheit für die Isolation ist der Test, nicht die  
Klasse. [...] Es ist die Isolation der Tests die uns  
antreibt, nicht die Isolation des Codes den wir  
testen.“*

TDD, Where Did It All Go Wrong (Ian Cooper)

# Gute Tests sind ZUVERLÄSSIG

= isoliert von

→ Zeit

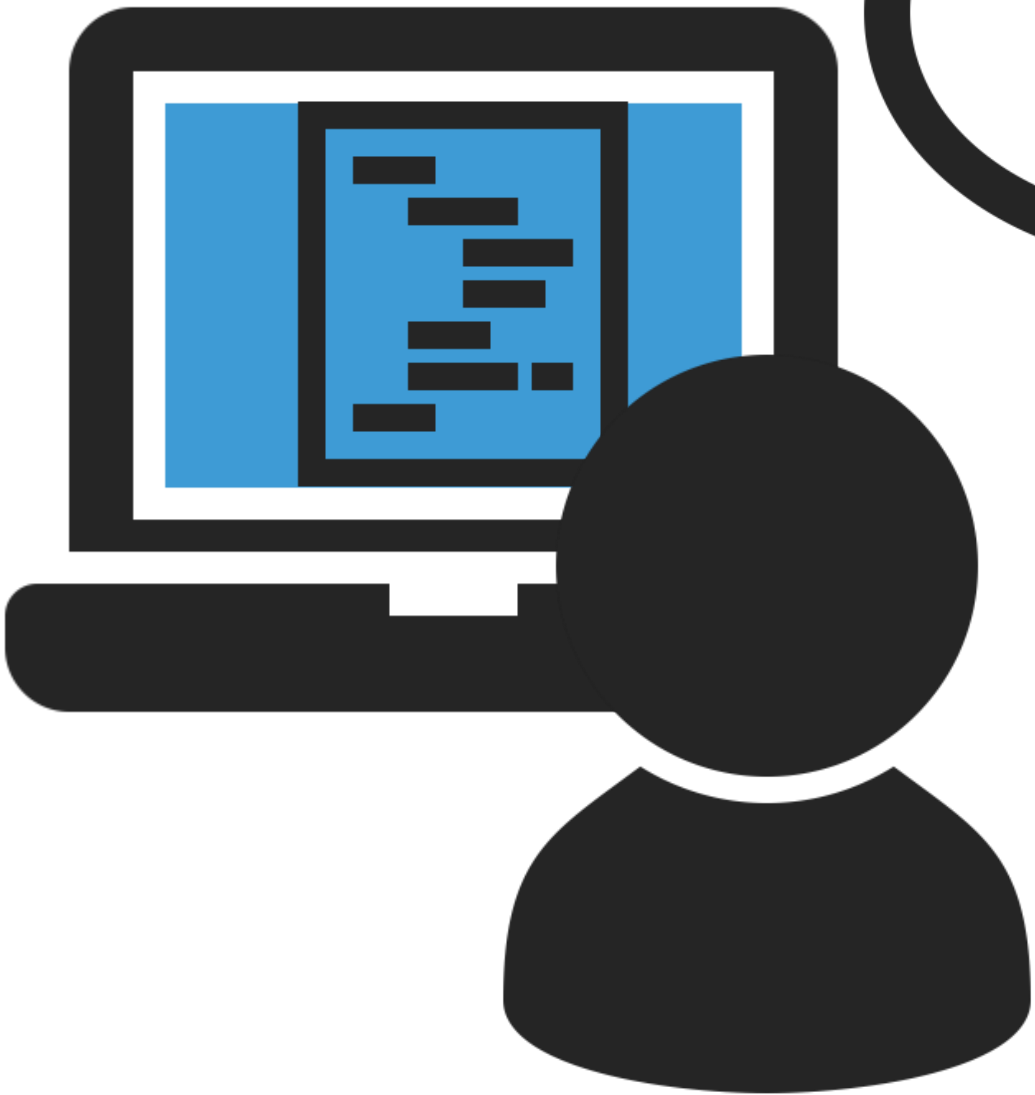
→ anderen Tests (kein „shared state“)

~~→ Abhängigkeiten des SUT?~~

# Gute Tests sind ZUVERLÄSSIG

= isoliert von

- Zeit
- anderen Tests („kein shared state“)
- Laufzeitumgebung
- unzuverlässigen / langsamen  
Abhängigkeiten



```
@Test
void test() {
    Account a = new Account();
    a.setAccountNumber(11111);
    a.setBalance(50.0);
    a.setLineOfCredit(1000.0);
    Account b = new Account();
    b.setAccountNumber(22222);
    b.setBalance(120.0);
    b.setLineOfCredit(500.0);
    BankingService bankingService = new BankingService();
    bankingService.transfer(a, b, 100);
    assertEquals(11111, a.getAccountNumber());
    assertEquals(1000.0, a.getLineOfCredit());
    assertEquals(a.getBalance(), -50.0);
    assertEquals(22222, b.getAccountNumber());
    assertEquals(500.0, b.getLineOfCredit());
    assertEquals(220.0, b.getBalance());
}
```

```
@Test
void test() {
    // arrange
    Account a = new Account();
    a.setAccountNumber(11111);
    a.setBalance(50.0);
    a.setLineOfCredit(1000.0);
    Account b = new Account();
    b.setAccountNumber(22222);
    b.setBalance(120.0);
    b.setLineOfCredit(500.0);
    BankingService bankingService = new BankingService();

    // act
    bankingService.transfer(a, b, 100);

    // assert
    assertEquals(11111, a.getAccountNumber());
    assertEquals(1000.0, a.getLineOfCredit());
    assertEquals(a.getBalance(), -50.0);
    assertEquals(22222, b.getAccountNumber());
    assertEquals(500.0, b.getLineOfCredit());
    assertEquals(220.0, b.getBalance());
}
```



```
@Test
void test() {
    // arrange
    Account a = new Account();
    a.setAccountNumber(11111);
    a.setBalance(50.0);
    a.setLineOfCredit(1000.0);
    Account b = new Account();
    b.setAccountNumber(22222);
    b.setBalance(120.0);
    b.setLineOfCredit(500.0);
    BankingService bankingService = new BankingService();

    // act
    bankingService.transfer(a, b, 100);

    // assert
    assertEquals(a.getBalance(), -50.0);
    assertEquals(220.0, b.getBalance());
}
```

```
@Test
void test() {
    // arrange
    Account a = new Account();
    a.setAccountNumber(11111);
    a.setBalance(50.0);
    a.setLineOfCredit(1000.0);
    Account b = new Account();
    b.setAccountNumber(22222);
    b.setBalance(120.0);
    b.setLineOfCredit(500.0);
    BankingService bankingService = new BankingService();

    // act
    bankingService.transfer(a, b, 100);

    // assert
    assertThat(a.getBalance()).isEqualTo(-50.0);
    assertThat(b.getBalance()).isEqualTo(220.0);
}
```

```
@Test
void test() {
    // arrange
    Account a = AccountBuilder.testAccount()
        .withBalance(50.0).build();
    Account b = AccountBuilder.testAccount()
        .withBalance(120.0).build();
    BankingService bankingService = new BankingService();

    // act
    bankingService.transfer(a, b, 100);

    // assert
    assertThat(a.getBalance()).isEqualTo(-50.0);
    assertThat(b.getBalance()).isEqualTo(220.0);
}
```

```
@Test
void shouldTransferMoneyFromOneAccountToAnother() {
    // arrange
    Account fromAccount = AccountBuilder.testAccount()
        .withBalance(50.0).build();
    Account toAccount = AccountBuilder.testAccount()
        .withBalance(120.0).build();
    BankingService bankingService = new BankingService();

    // act
    bankingService.transfer(fromAccount, toAccount, 100);

    // assert
    assertThat(fromAccount.getBalance()).isEqualTo(-50.0);
    assertThat(toAccount.getBalance()).isEqualTo(220.0);
}
```

```
public class BankingServiceTest {

    private final BankingService bankingService = new BankingService();

    @Test
    void shouldTransferMoneyFromOneAccountToAnother() {
        // arrange
        Account fromAccount = AccountBuilder.testAccount()
            .withBalance(50.0).build();
        Account toAccount = AccountBuilder.testAccount()
            .withBalance(120.0).build();

        // act
        bankingService.transfer(fromAccount, toAccount, 100);

        // assert
        assertThat(fromAccount.getBalance()).isEqualTo(-50.0);
        assertThat(toAccount.getBalance()).isEqualTo(220.0);
    }
}
```

```
@DisplayNameGeneration(DisplayNameGenerator.ReplaceUnderscores.class)
```

```
public class BankingServiceTest {
```

```
    private final BankingService bankingService = new BankingService();
```

```
    @Test
```

```
    void should_transfer_money_from_one_account_to_another() {
```

```
        // arrange
```

```
        Account fromAccount = AccountBuilder.testAccount()  
            .withBalance(50.0).build();
```

```
        Account toAccount = AccountBuilder.testAccount()  
            .withBalance(120.0).build();
```

```
        // act
```

```
        bankingService.transfer(fromAccount, toAccount, 100);
```

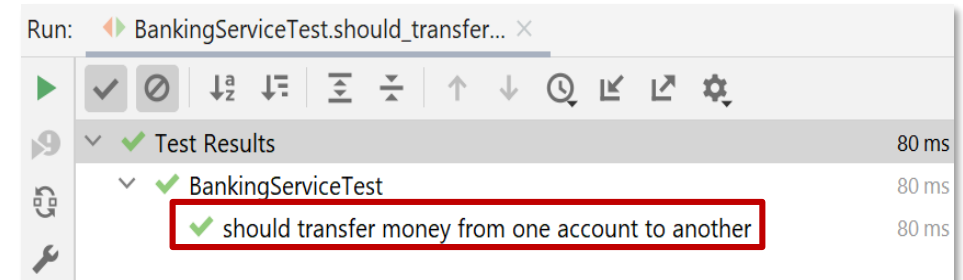
```
        // assert
```

```
        assertThat(fromAccount.getBalance()).isEqualTo(-50.0);
```

```
        assertThat(toAccount.getBalance()).isEqualTo(220.0);
```

```
    }
```

```
}
```



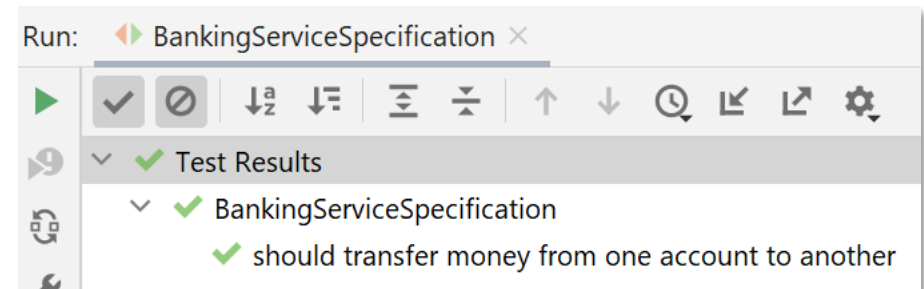
Let's talk about...

**DSL's**





```
class BankingServiceSpecification extends Specification {  
  
  def BankingService bankingService = new BankingService()  
  
  def "should transfer money from one account to another"() {  
    given:  
      Account fromAccount = AccountBuilder.testAccount()  
        .withBalance(50.0).build()  
      Account toAccount = AccountBuilder.testAccount()  
        .withBalance(120.0).build()  
  
    when:  
      bankingService.transfer(fromAccount, toAccount, 100)  
  
    then:  
      fromAccount.getBalance() == -50.0d  
      toAccount.getBalance() == 220.0d  
  }  
}
```



```
class BankingServiceSpecification extends Specification {  
  
  def BankingService bankingService = new BankingService()  
  
  def "should transfer money from one account to another"() {  
    given:  
      Account fromAccount = AccountBuilder.testAccount()  
        .withBalance(50.0).build()  
      Account toAccount = AccountBuilder.testAccount()  
        .withBalance(120.0).build()  
  
    when:  
      bankingService.transfer(fromAccount, toAccount, 100)  
  
    then:  
      fromAccount.getBalance() == -50.0d  
      toAccount.getBalance() == 220.0d  
  }  
}
```

```
class BankingServiceSpecification extends Specification {  
  
  def BankingService bankingService = new BankingService()  
  
  def "should transfer money from one account to another"() {  
    given:  
      Account fromAccount = AccountBuilder.testAccount()  
        .withBalance(50.0).build()  
      Account toAccount = AccountBuilder.testAccount()  
        .withBalance(120.0).build()  
  
    when:  
      bankingService.transfer(fromAccount, toAccount, 100)  
  
    then:  
      fromAccount.getBalance() == -50.0d  
      toAccount.getBalance() == 220.0d  
  }  
}
```

```
class BankingServiceSpecification extends Specification {  
  
  def BankingService bankingService = new BankingService()  
  
  def "should transfer money from one account to another"() {  
    given:  
      Account fromAccount = AccountBuilder.testAccount()  
        .withBalance(50.0).build()  
      Account toAccount = AccountBuilder.testAccount()  
        .withBalance(120.0).build()  
  
    when:  
      bankingService.transfer(fromAccount, toAccount, 100)  
  
    then:  
      fromAccount.getBalance() == -50.0d  
      toAccount.getBalance() == 220.0d  
  }  
}
```

Condition not satisfied:

toAccount.getBalance()	==	220.0d
	200.0	false
Account		

## Zusammengefasst:

- Struktur (AAA / given, when, then)
  - wesentliche Parameter im Test
  - nur relevante Asserts
  - sprechende Namen für Testmethoden
  - Code durch DSLs sprechen lassen  
(AssertJ/Spock, Builder Pattern, Hilfsmethoden)
  - aussagekräftige Fehlermeldungen
- ➔ verständliche Tests

Gute Tests sind WARTBAR

→ verständlich

## StringCalculator

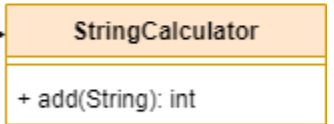
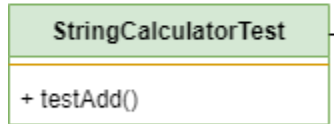
+ add(String): int

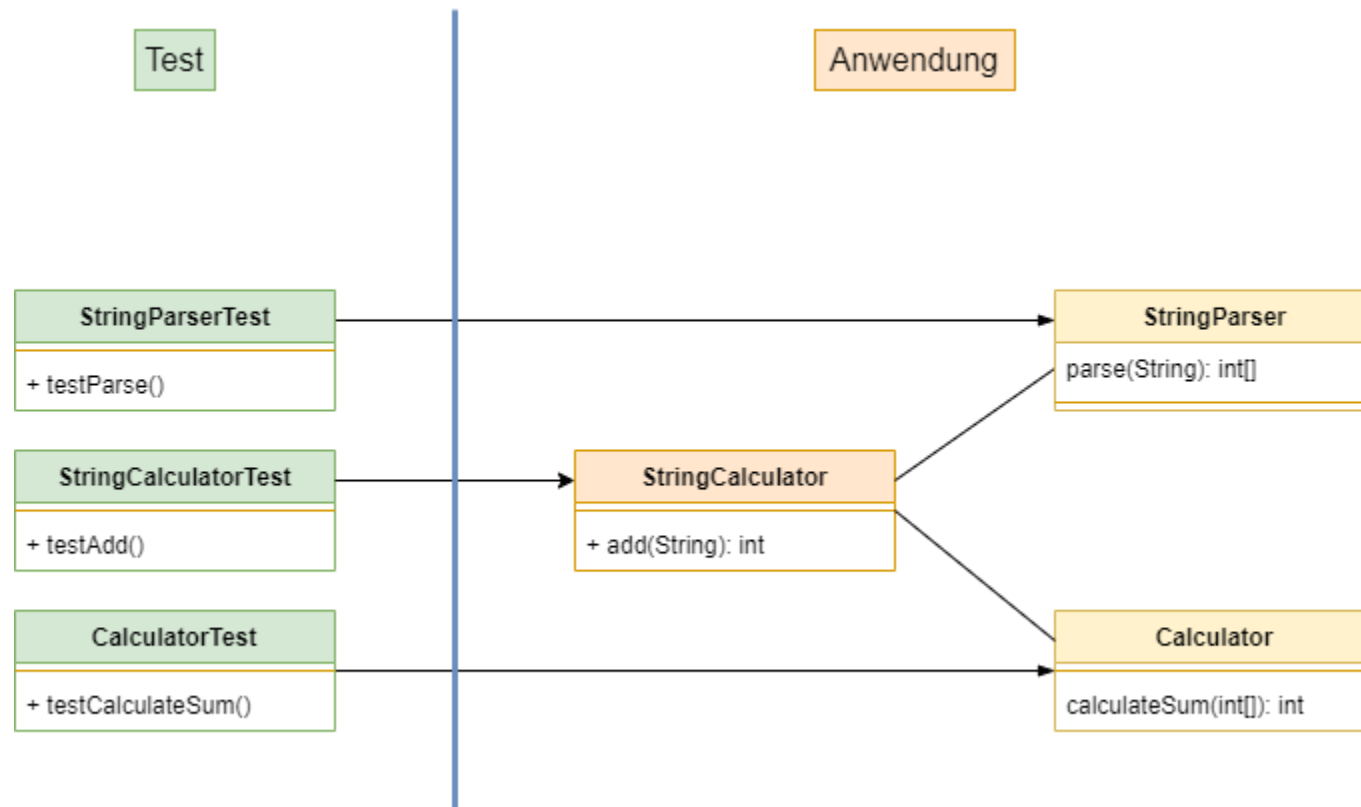
```
stringCalculator.add(""); // -> 0
stringCalculator.add("1,2"); // -> 3
stringCalculator.add("1,10,100"); // -> 111
stringCalculator.add("//|\n1|2"); // -> 3
```



Test

Anwendung

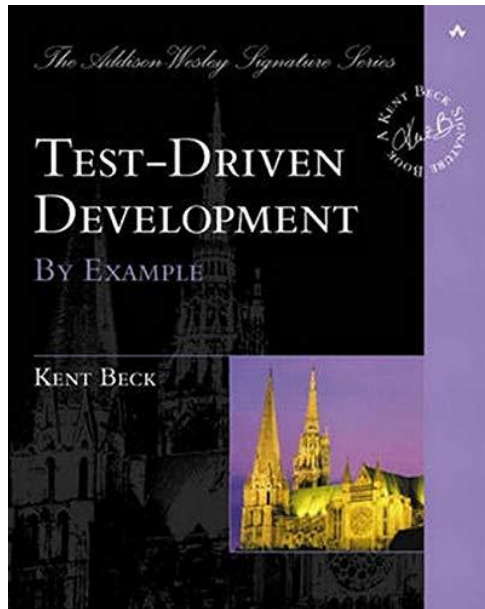




**VERGESSEN DU MUSST**



**WAS FRÜHER DU GELERNT**



*„Welches Verhalten benötigen wir, um den überarbeiteten Bericht zu erstellen? Anders ausgedrückt: Welche Tests zeigen, wenn sie bestanden werden, das Vorhandensein von Code, bei dem wir sicher sind, dass er den Bericht korrekt berechnet?“*

Test-Driven Development by Example (Kent Beck)



*„Die Motivation für einen neuen Test ist eine neue Anforderung – nicht das Schreiben einer neuen Klasse oder Methode.“*

TDD, Where Did It All Go Wrong (Ian Cooper)

Quelle: [TDD, Where Did It All Go Wrong](#)



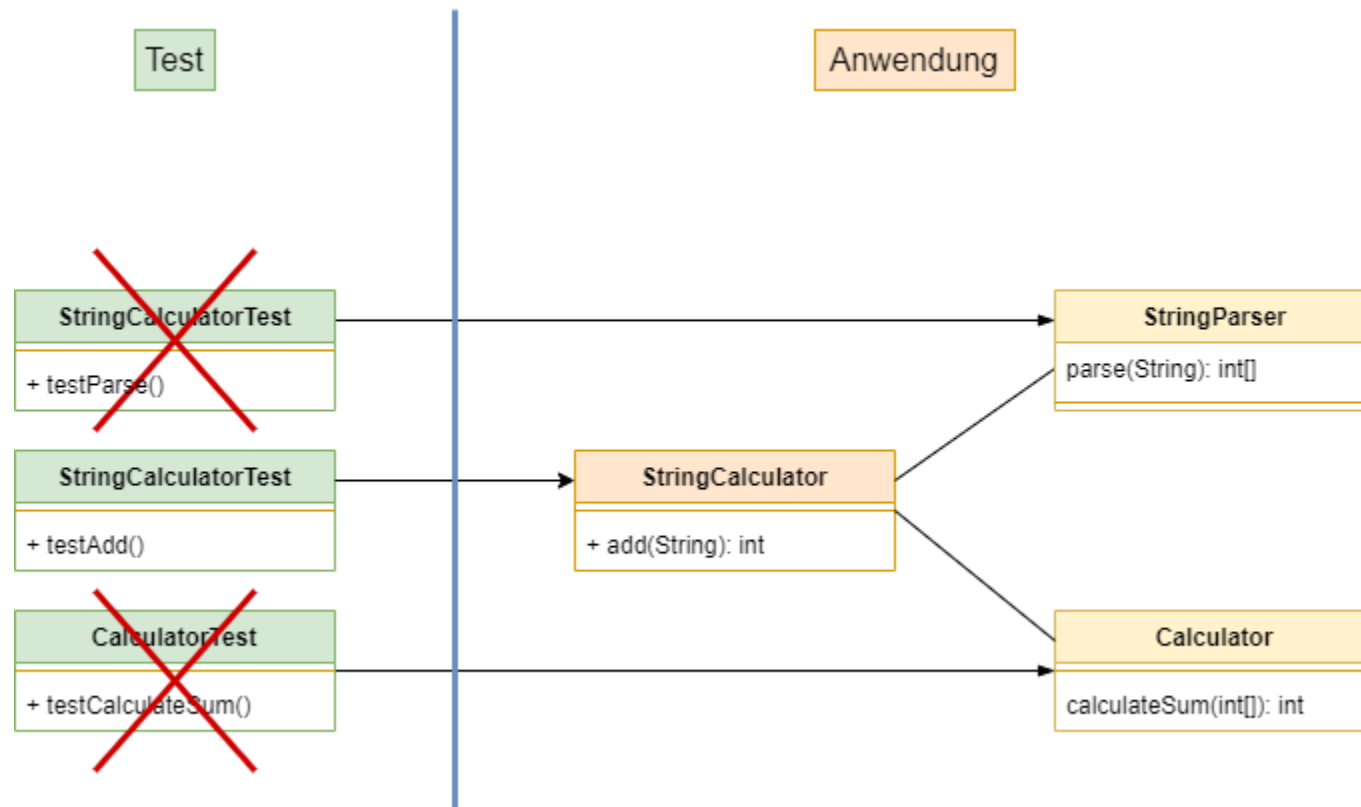
*„Die Struktur der Tests sollte kein Spiegelbild der Struktur des Anwendungscodes sein. Die Tatsache, dass es eine Klasse namens **X** gibt, sollte nicht automatisch bedeuten, dass es auch eine Testklasse namens **XTest** gibt.“*

Robert C. Martin

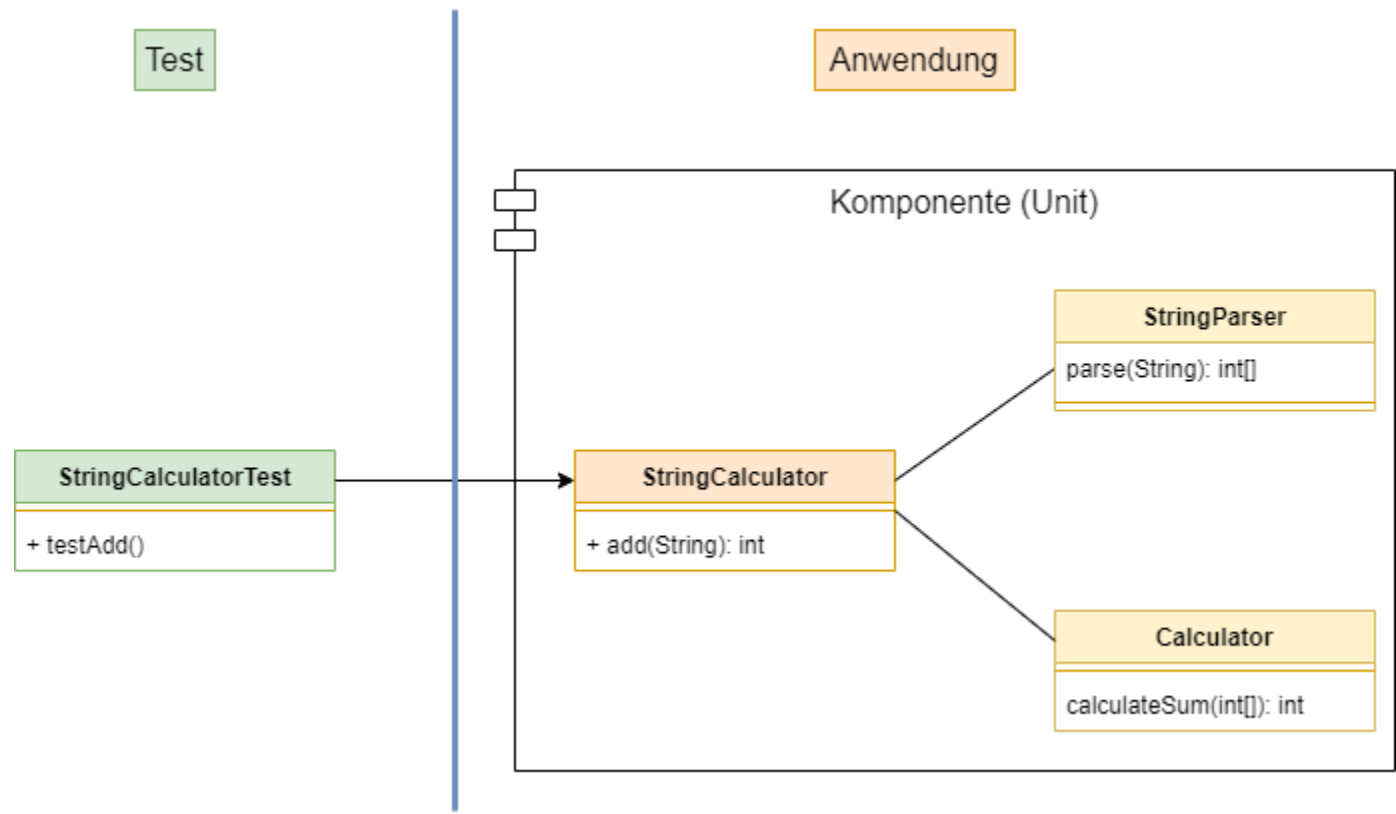


*„Das Problem ist – und ich möchte dass Sie sorgfältig über die nächste Aussage nachdenken – ein 1:1-Verhältnis impliziert eine extrem enge Kopplung“.*

Robert C. Martin







# Gute Tests sind WARTBAR

- verständlich
- testen Verhalten,  
keine Implementierungsdetails

# Fazit

Gute Tests sind...

- SINNVOLL
- ZUVERLÄSSIG
- WARTBAR



Vielen Dank!

// ✉ [Stefan.Waldmann@doubleSlash.de](mailto:Stefan.Waldmann@doubleSlash.de)

// 📡 <https://blog.doubleslash.de/author/swaldmann/>

// 🐦 [@waldmann42](https://twitter.com/waldmann42)

# Weiterführende Links

AssertJ – fluent assertions java library

<https://assertj.github.io/doc/>

Spock testing and specification framework

<https://spockframework.org>

Testcontainers

<https://www.testcontainers.org/>

Erzeugung von Testobjekten mit dem Builder Pattern

<https://blog.doubleslash.de/lesbare-erzeugung-von-testobjekten-mit-dem-builder-pattern/>

Modern Best Practices for Testing in Java

<https://phauer.com/2019/modern-best-practices-testing-java/>

**Focus on Integration Tests Instead of Mock-based Tests**

<https://phauer.com/2019/focus-integration-tests-mock-based-tests/>

# Quellen

What is Unit Testing (smartbear.com)

<https://smartbear.com/learn/automated-testing/what-is-unit-testing/>

TDD, Where Did It All Go Wrong?

<https://www.youtube.com/watch?v=EZ05e7EMOLM>

Test Contra-variance (The Clean Code Blog)

<https://blog.cleancoder.com/uncle-bob/2017/10/03/TestContravariance.html>

TDD Harms Architecture (The Clean Code Blog)

<https://blog.cleancoder.com/uncle-bob/2017/03/03/TDD-Harms-Architecture.html>

Test-Driven Development by Example (Kent Beck)

<https://www.amazon.de/Test-Driven-Development-Example-Signature/dp/0321146530>