



September 2021

GraalVM 21.2 Feature Update der universellen VM

Merkmale und Einsatzgebiete der GraalVM

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Safe harbor statement

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GraalVM Native Image early adopter status

GraalVM Native Image technology (including SubstrateVM) is Early Adopter technology. It is available only under an early adopter license and remains subject to potentially significant further changes, compatibility testing and certification.



Agenda

- GraalVM in the Java SE Subscription
- GraalVM Enterprise Intro
- GraalVM Just-in-Time Compiler
- GraalVM Polyglot support for multiple languages
- GraalVM Enterprise Native Image
- GraalVM Enterprise Components
- GraalVM Release Notes
- GraalVM Espresso Java on Truffle
- Summary



GraalVM Enterprise with Java SE Subscription

- Oracle Java SE Subscription now entitles customers to use Oracle GraalVM Enterprise at no additional cost
- Key benefits for Java SE Subscribers:
 - Native Image utility to compile Java to native executables that start almost instantly for containerized workloads
 - High-performance Java runtime with optimizing compiler that can improve application performance



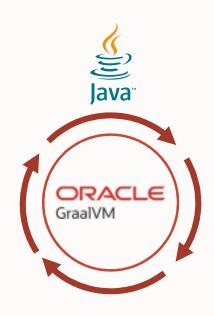


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GraalVM Enterprise

GraalVM Enterprise

High-performance runtime that provides significant improvements in application performance and efficiency



High-performance optimizing Just-in-Time (JIT) compiler





"native image" compiler

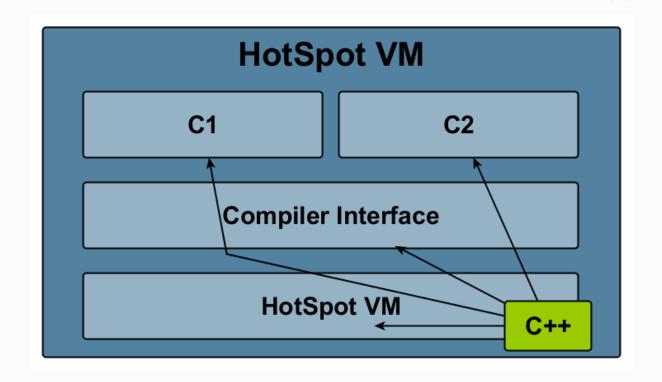
GraalVM JIT Compiler working

Inlining

- > Code der aufzurufenden Methode/Funktion anstelle des Aufrufs
- On-Stack Replacement
 - > Loop-Compilation, ohne auf den Methodenaufruf zu warten
- Escape Analysis
 - > Automatische Stack-Allokation, ohne GC
- De-Optimierung
 - > Optimierung rückgängig machen

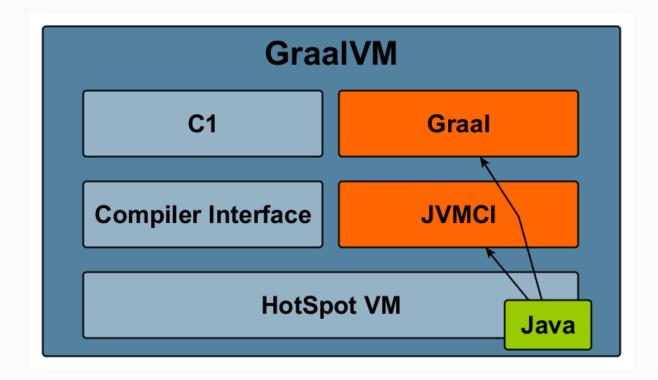


JIT Compiler written in C++





JIT Compiler written in Java





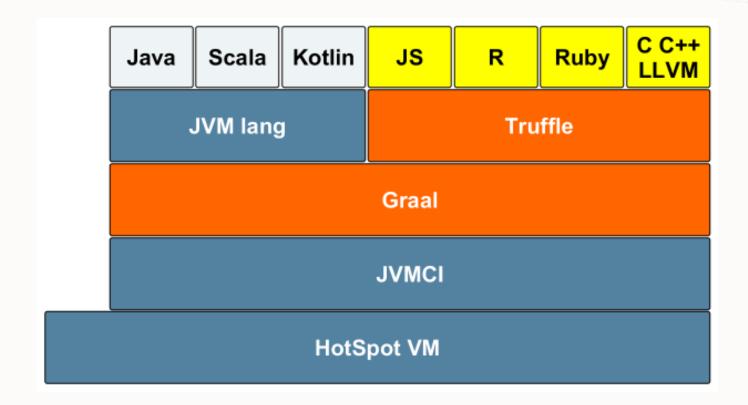
GraalVM

Graal

- > JIT Compiler
 - o Graal in GraalVM A new Java JIT Compiler
- > Graal integrated via Java Virtual Machine Compiler Interface (JVM CI)
- Use a JDK with Graal (jdk.internal.vm.compiler)
- Truffle
 - > Language Implementation Framework
- Substrate VM
 - > Runtime Library and a set of tools for building Java AOT compiled code

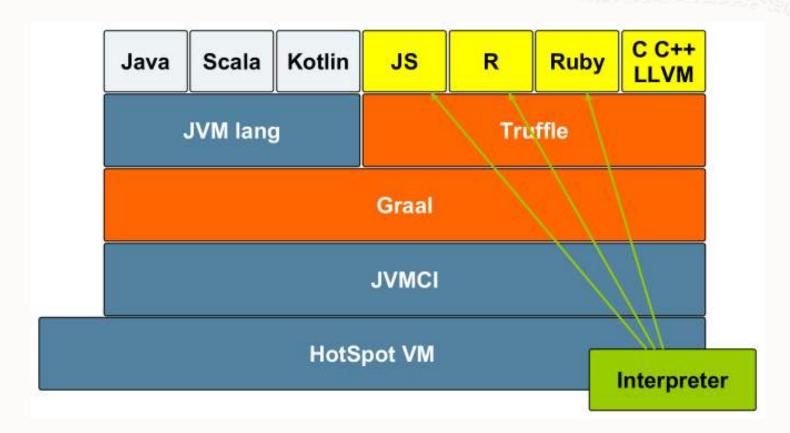


GraalVM - Polyglot (1)





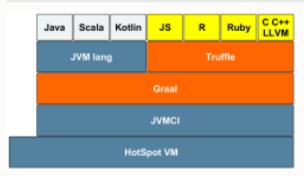
GraalVM - Polyglot (2)





GraalVM - Language Usability

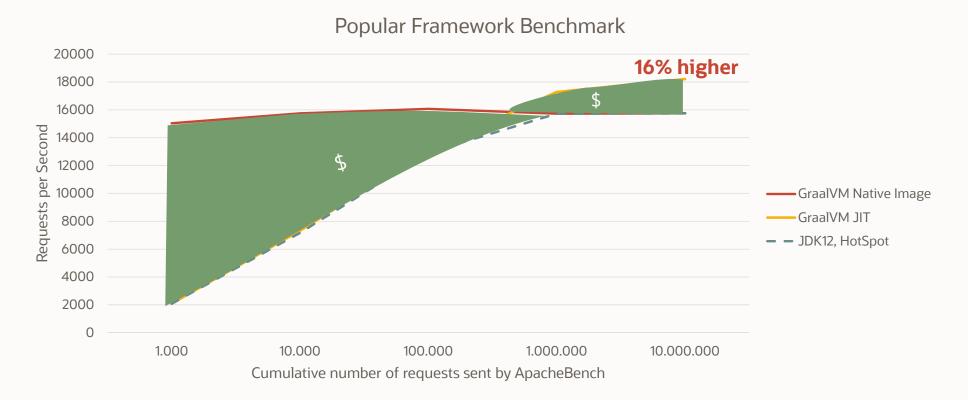
Production-Ready	Experimental	Visionary
Java	Ruby	Python
Scala, Groovy, Kotlin	R	VSCode Plugin
JavaScript	LLVM Tool Chain	GPU Integration
Node.js		WebAssembly
Native Image		LLVM Backend
VisualVM		



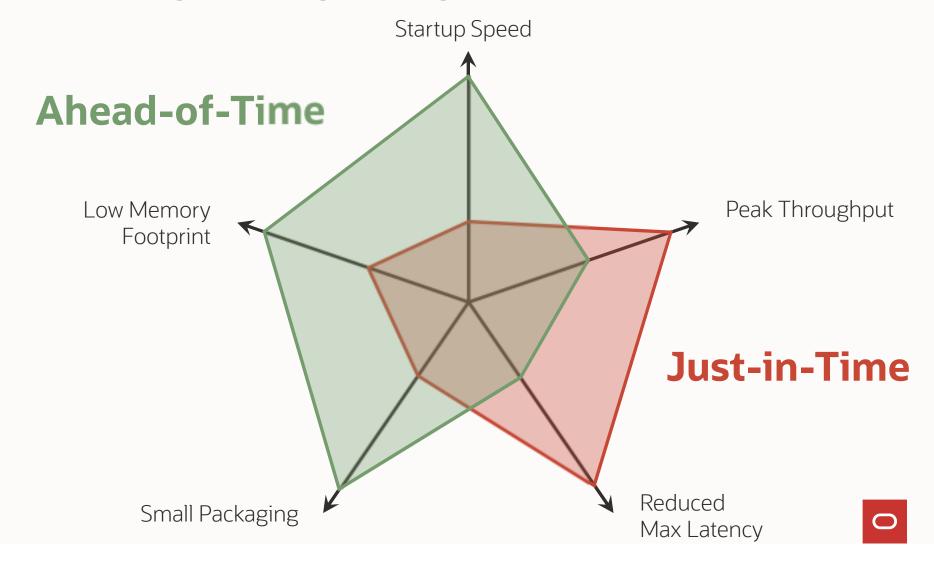
GraalVM - Language Usability for the Platform

Feature	Linux AMD64	Linux ARM64	MacOS	Windows
Native Image	supported	experimental	supported	supported
LLVM Runtime	supported	experimental	supported	not available
LLVM Toolchain	supported	experimental	supported	not available
JavaScript	supported	experimental	supported	supported
Node.js	supported	experimental	supported	supported
Java on Truffle	experimental	not available	experimental	experimental
Python	experimental	not available	experimental	not available
Ruby	experimental	not available	experimental	not available
R	experimental	not available	experimental	not available
WebAssembly	experimental	experimental	experimental	experimental

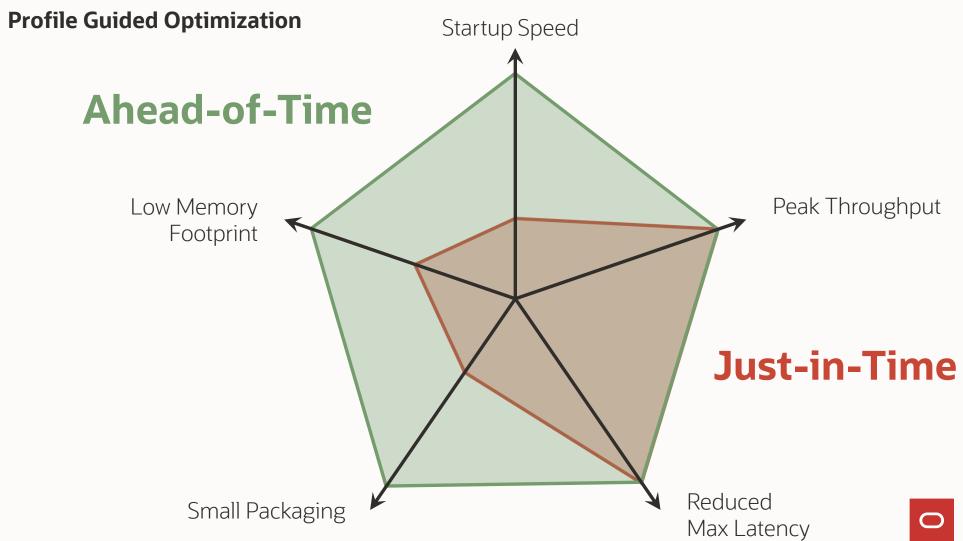
GraalVM Enterprise throughput



GraalVM Enterprise compilation performance characteristics



GraalVM Enterprise compilation performance characteristics

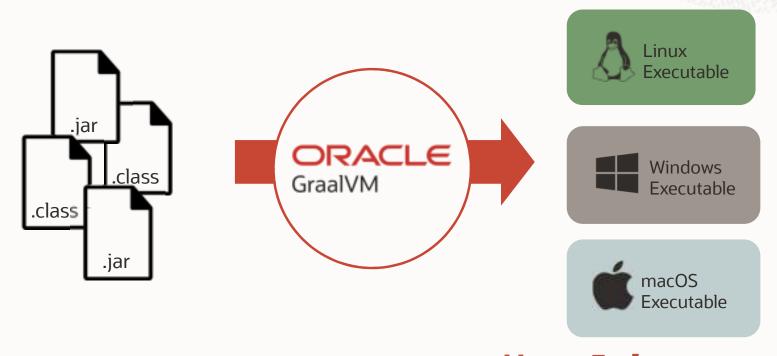


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GraalVM Native Image

GraalVM Enterprise Native Image—Ahead-of-time compiler & runtime

Microservices and Containers



Up to 5x less memory 100x faster startup



Closed World Assumption

- The points-to analysis needs to see all bytecode
 - Otherwise aggressive AOT optimizations are not possible
 - Otherwise unused classes, methods, and fields cannot be removed
 - Otherwise a class loader / bytecode interpreter is necessary at run time
- Dynamic parts of Java require configuration at build time
 - Reflection, JNI, Proxy, resources, ...
- No loading of new classes at run time

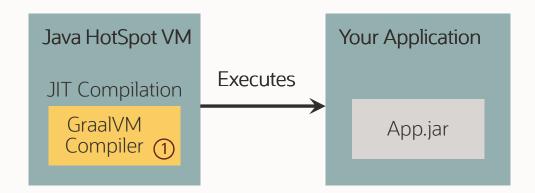


Image Heap

- Execution at run time starts with an initial heap: the "image heap"
 - Objects are allocated in the Java VM that runs the image generator
 - Heap snapshotting gathers all objects that are reachable at run time
- Do things once at build time instead at every application startup
 - Class initializers, initializers for static and static final fields
 - Explicit code that is part of a so-called "Feature"
- Examples for objects in the image heap
 - java.lang.Class objects, Enum constants

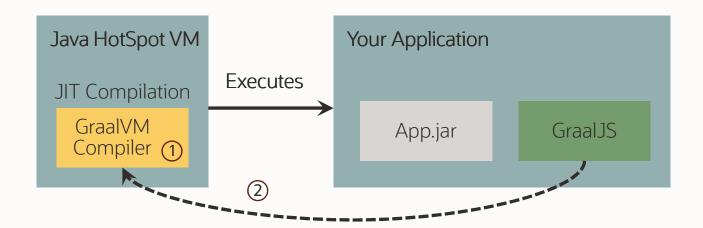






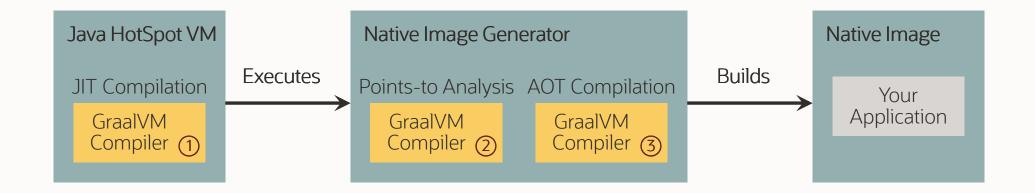
① Compiler configured for just-in-time compilation inside the Java HotSpot VM





- ① Compiler configured for just-in-time compilation inside the Java HotSpot VM
- ② Compiler also used for just-in-time compilation of JavaScript code

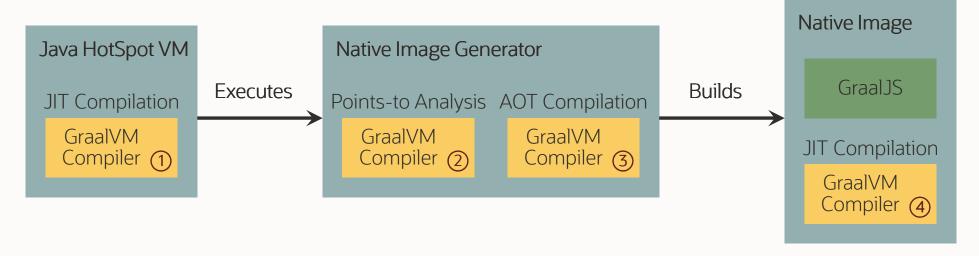




- Compiler configured for just-in-time compilation inside the Java HotSpot VM
- 2 Compiler configured for static points-to analysis
- 3 Compiler configured for ahead-of-time compilation





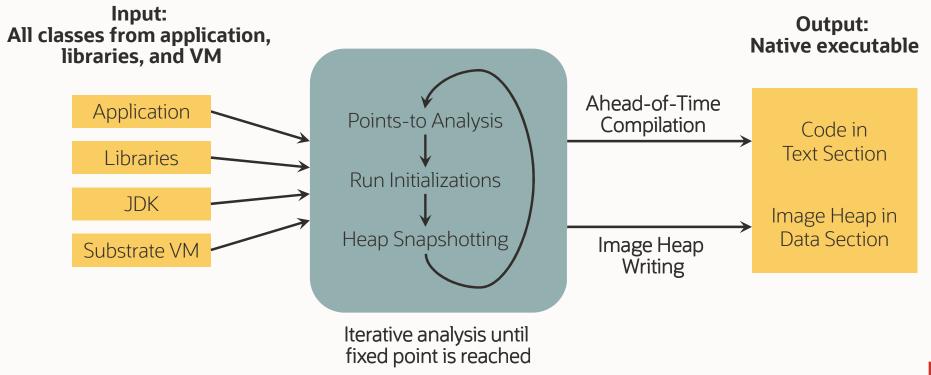


- Compiler configured for just-in-time compilation inside the Java HotSpot VM
- ② Compiler configured for static points-to analysis
- 3 Compiler configured for ahead-of-time compilation
- 4 Compiler configured for just-in-time compilation inside a Native Image



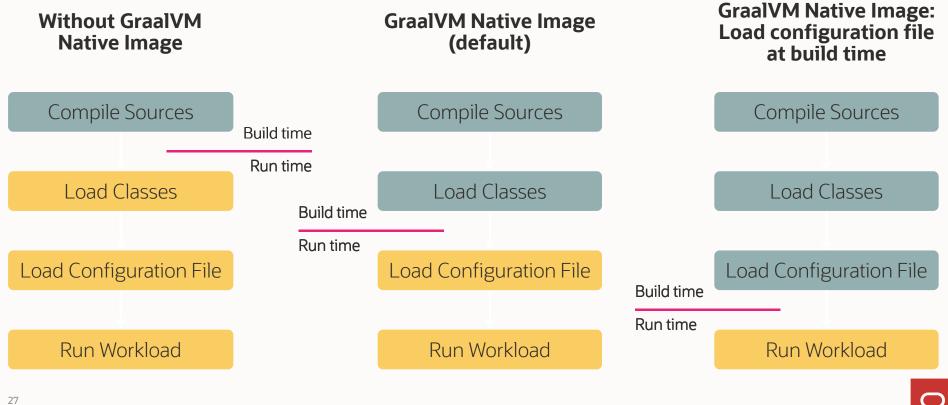
Native Image - Details





Benefits of the Image Heap



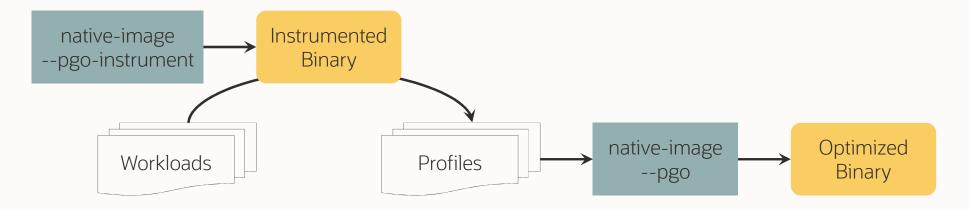


Profile-Guided Optimizations (PGO)



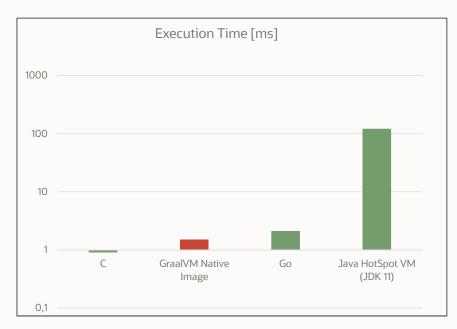
Out of Band Optimization

- AOT compiled code cannot optimize itself at run time (no "hot spot" compilation)
- PGO requires representative workloads
- Optimized code runs immediately at startup, no "warmup" curve

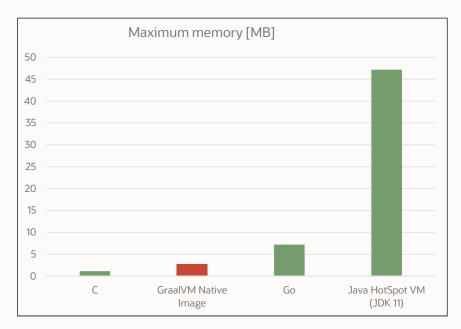


GraalVM Enterprise Native Image

Lower cloud costs for containerized workloads, and microservices



Competitive startup time



Significantly reduced memory requirements



GraalVM Enterprise Native Image

Supported by leading frameworks







GraalVM Enterprise Native Image - Spring Native

Which version of Spring Boot is certified or official supported with GraalVM EE 21 native image?

- We don't currently offer certification of Spring Boot but we are discussing it.
- But Spring will declare Spring Native 1.0, which is essentially "certification" for Native Image.

When do we expect the declaration of Spring Native 1.0, which is the essentially "certification" for the GraalVM native image?

- Spring Native is in beta now, as the latest 0.10.0
- Spring Native 0.9.0 supports Spring Boot 2.4.3
- Spring Native 0.9.1 will support Spring Boot 2.4.4
- Spring Native beta 0.10.0, based on GraalVM 21.1.0, will support Spring Boot 2.5, etc.
- https://spring.io/blog/2021/06/14/spring-native-0-10-0-available-now

Spring Native should be GA in the next few months.

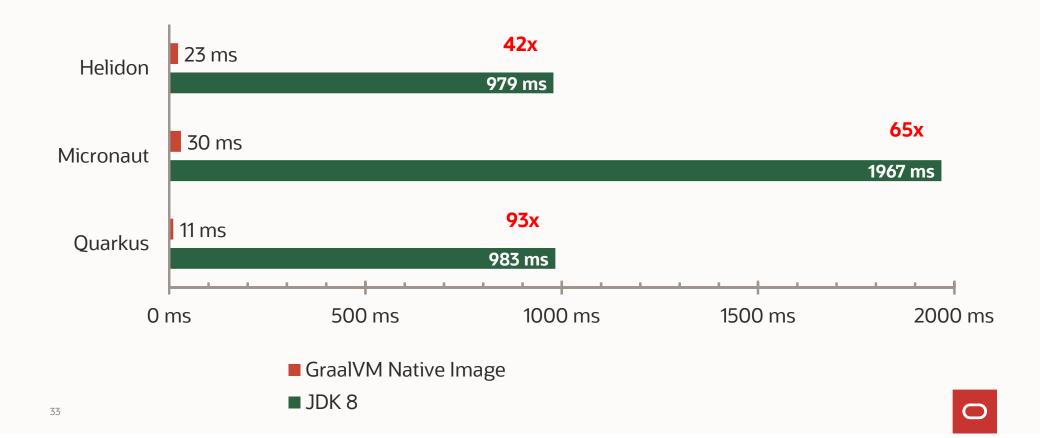


What GraalVM is for Microservices and Cloud Runtime

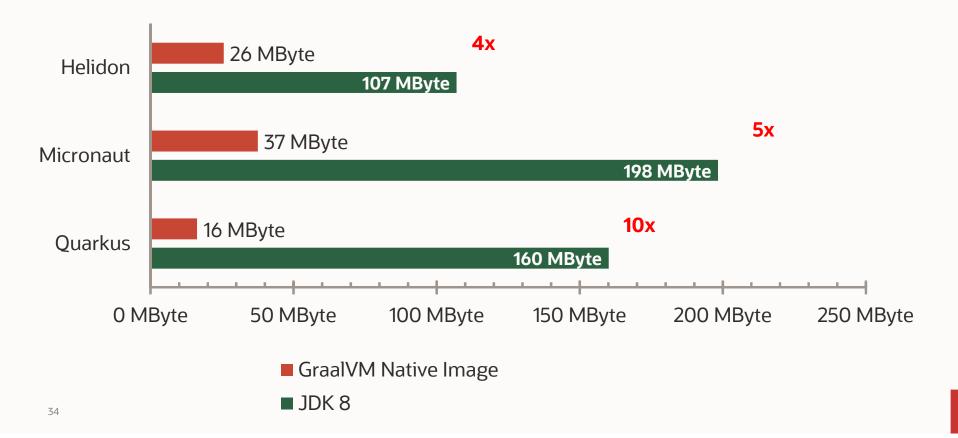
Up to 5x Less Memory 100x Faster Startup



Cloud Services – Startup Time



Cloud Services – Memory Footprint



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GraalVM Enterprise Components

GraalVM Enterprise Components – Version 21.2.0.1MacOS

wolfgangweigend@wolfgangweigend-mac hello % gu list

ComponentId	Version	Component name	Stability	Origin
graalvm	21.2.0.1	GraalVM Core	_	
R	21.2.0	FastR	Experimental	github.com
espresso	21.2.0.1	Java on Truffle	Experimental	oca.opensource.oracle.com
js	21.2.0.1	Graal.js	Supported	
llvm-toolchain	21.2.0.1	LLVM.org toolchain	Supported	oca.opensource.oracle.com
native-image	21.2.0.1	Native Image	Early adopter	oca.opensource.oracle.com
nodejs	21.2.0.1	Graal.nodejs	Supported	oca.opensource.oracle.com
python	21.2.0.1	Graal.Python	Experimental	oca.opensource.oracle.com
wasm	21.2.0.1	GraalWasm	Experimental	oca.opensource.oracle.com





GraalVM 21.2.0 Release Notes

Summary

GraalVM Enterprise Edition 21.2.0 Release Notes (1)

Java and Compiler Updates

The Oracle JDK release that GraalVM Enterprise Edition is built on was updated to:

- 8u301 for Java 8 based GraalVM Enterprise
 - ❖ Java SE 8 release notes
- 11.0.12 for Java 11 based GraalVM Enterprise
 - ❖ Java SE 11 release notes
- 16.0.2 for Java 16 based GraalVM Enterprise
 - ❖ Java SF 16 release notes.



GraalVM Enterprise Edition 21.2.0 Release Notes (2)

- Java and Compiler Updates
- Platform Updates
- Native Image
- Polyglot Runtime
- Java on Truffle
- JavaScript
- WebAssembly
- LLVM Runtime
- Ruby
- Python
- R
- Tools
- Polyglot Embedding
- Truffle Language and Tool Implementations





GraalVM Espresso

Java on Truffle

GraalVM Enterprise Edition 21.0.0 – Espresso (1)

- A meta-circular Java bytecode interpreter for the GraalVM
- Espresso is a fully meta-circular implementation of *The Java Virtual Machine* Specification, Java SE 8 and 11 Edition, written in Java, capable of running non-trivial programs at speed
- A Java bytecode interpreter at its core, turned Just-In-Time (JIT) compiler by leveraging Truffle and the Graal compiler on the GraalVM
- It highlights the sublime potential of the GraalVM as a platform for implementing high-performance languages and runtimes



GraalVM Enterprise Edition 21.0.0 – Espresso (2)

- itibility Kit (a.k.a. the JCK or TCK
- Espresso is still an early prototype, but it already passes the Java Compatibility Kit (a.k.a. the JCK or TCK for Java SE) 8c and 11 runtime suite
- Espresso can compile itself with both javac and (the Eclipse Java Compiler) ecj
 It features complete meta-circularity: it can run itself any amount of layers deep, preserving all the capabilities (Unsafe, JNI, Reflection...) of the base layer. Running HelloWorld on three nested layers of Espresso takes ~15 minutes
- Espresso is similar to HotSpot Express, the same codebase can run either an 8 or 11 guest JVM, on either an 8 or 11 host JVM
- The development of Espresso happens mostly on HotSpot, but this configuration (Espresso on HotSpot)
 is only supported on Linux
- Espresso's native image runs on Linux, MacOS and Windows



GraalVM Enterprise Edition 21.2.0 Release Notes (3)



Java on Truffle

- Introduced Truffle on Java HotSwap Plugin API which allows to reload the code without the need for restarting a running application. It is meant for framework developers to reflect changes to, e.g., annotations, framework-specific updates such as implemented services or beans. For more details, check the documentation.
- Improved bytecode dispatch, yielding a 15-30% interpreter speed-up.
- Added a new static object model implementation that dynamically generates host classes at run time. It is experimental at the moment.
- Added fixes to prevent crashes when external threads enter Espresso and call native code.
- Fixed crashes when running with older versions of GNU libc (<= 2.17).
- Added support for additional interoperability messages for guest objects implementing Map, Map, Entry, List, Iterator, or Iterable.



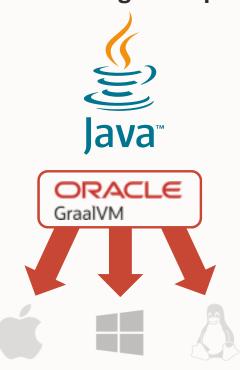
GraalVM Enterprise — Summary

High-performance optimizing Just-in-Time (JIT) compiler



- Test your applications with GraalVM
 - Documentation and downloads
- Connect your technology with GraalVM
 - Integrate GraalVM into your application

Ahead-of-Time (AOT) "native image" compiler



Multilingual Virtual Machine





Thanks!

GraalVM Enterprise

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